**Course:** Offered prior to the official start of the meeting for an additional fee, a course features a series of instructors that cover a selection of related subjects, typically presented in lecture format. Some small group discussions and question/answer periods may be included. (Half day or full day, Up to 5 presenters)

**Workshop:** Offered prior to the official start of the meeting for an additional fee, a workshop is a fully interactive learning and/or training experience that takes a deeper dive on a particular subject, software or specialized equipment. A workshop may also cover career development topics, such as grant writing. (Half day or full day, Up to 5 presenters)

**Plenary:** Plenary sessions are interdisciplinary in nature, and should thread or connect ideas from multiple presentations. In most cases, a plenary session should relate to more than one programming track. (2 hours, 1 or 2 moderators, 4 invited speakers)

**Symposia:** Symposia address an important problem and/or gap in knowledge on a particular subject, with a diversity of knowledge and/or points of view presented by experts. Appropriate oral abstract presentations (selected from accepted abstracts) are included in the session. (2 ½ hours, 1 or 2 moderators, 3 invited speakers)

**Meet-the-Experts:** Two experts address an important problem and/or gap in knowledge on a particular subject in short, 15-minute presentations, allowing 30 minutes for audience interaction with the experts following the talks. (1 hour, 2 speakers)

**Track Hub:** Short, highly interactive session on a track-specific topic held in informal, open space hubs on the exhibit hall floor. (45 minutes, 1 speaker)